

Staveley Parish Council : Income & Expenditure Account for the year ended 31st March 2026 with Variance Analysis

	Final YTD 2025/26	Budget 2025/26	Final YTD to Budget Variance	Variance Analysis
Income				
Grants	0.00	0.00	0.00	
Donations	0.00	0.00	0.00	
Precept	7,035.00	7,035.00	0.00	
VAT Refund	426.29	0.00	426.29	Last year's input vat repaid
Rental Income	80.00	80.00	0.00	
	<u>7,541.29</u>	<u>7,115.00</u>	<u>426.29</u>	
Expenditure				
Asset Management	1,567.86	1,100.00	(467.86)	Additional Playground Hedgecutting of £650
Grass Cutting	2,348.00	2,400.00	52.00	
Hire Fees	500.00	275.00	(225.00)	Two years of Village Hall Hire Fees
Insurance	427.15	400.00	(27.15)	
Allotment Fees	0.00	80.00	80.00	
Salaries	2,311.92	4,000.00	1,688.08	Fourth Quarter Salary paid in 2026/27 Financial Year
Stationary	0.00	40.00	40.00	
Subscriptions	242.00	250.00	8.00	
Taxes/Levies	0.00	0.00	0.00	
Sundry	928.63	250.00	(678.63)	£533 of legal costs in respect of Copgrove Village Green
Training	292.00	200.00	(92.00)	
Website	0.00	0.00	0.00	
Laptop	0.00	0.00	0.00	
Bank Charges	51.00	0.00	(51.00)	
VAT Cost	198.30	0.00	(198.30)	To be reclaimed in 2026/27 Financial Year
	<u>8,866.86</u>	<u>8,995.00</u>	<u>128.14</u>	
Net Income/(Expenditure)	<u>(1,325.57)</u>	<u>(1,880.00)</u>	<u>554.43</u>	
Reserves:				
Bank Balance Bfwd	23,607.96	23,607.96	0.00	
Net Income/(Expenditure)	(1,325.57)	(1,880.00)	554.43	
Bank Balance Cfwd	<u>22,282.39</u>	<u>21,727.96</u>	<u>554.43</u>	
General Reserves:				
Minimum - % of precept income	50%	3,517.50	3,517.50	0.00
Earmarked Reserves:				
Insurance Excess	1,250.00	1,250.00	0.00	
Playground	5,000.00	5,000.00	0.00	
Asset Management	5,000.00	5,000.00	0.00	
Election Reserve	3,000.00	3,000.00	0.00	
SpeedWatch Project	0.00	0.00	0.00	
Total Earmarked Reserves:	<u>14,250.00</u>	<u>14,250.00</u>	<u>0.00</u>	
Donated Reserves:				
Donations	536.20	0.00	536.20	
Allocated Reserves:	18,303.70	17,767.50	536.20	
Remaining non-allocated reserves:	3,978.69	3,960.46	18.23	
TOTAL RESERVES	<u>22,282.39</u>	<u>21,727.96</u>	<u>554.43</u>	